

Risk Assessment - 1st Hoveton and Wroxham Sea Scouts

Name of activity, event and location	Games of All Types	Date of Risk Assessment	09.02.25	Name of Person doing this risk assessment	Nigel Pope
		Date of next review	10.02.26		

What hazard have you identified? What are the risks from it?	Who is at risk?	How are the risks already controlled? What extra controls are needed?	What has changed that needs to be thought about and controlled?
Running Around Games e.g. Tag, Ship and Lifeboat etc Hazard- Slips, trips, collisions. Risk - Injuries	Everyone	Make sure young people have sensible footwear on. No running in stockinged feet. Remind participants to take care. Ensure floors are dry Remove trip hazards	
Ball Games Eg Dodgeball, Head and Hands etc Hazard- Hit by ball, slips trips, collisions in some cases. Risk - Injuries	Everyone	Ensure a soft ball is used for these games. Slip and trip precautions as for Running Around games.	
Eating and Drinking games Eg Chocolate dice, poison. Hazard- Sweets stuck in throat Risk - Choking	Participants	Only use soft chocolate or buttons Straws not to be pushed into mouth Ensure young person is sitting properly to eat	

Catch and Release games Eg. Stuck in the mud Hazard- Kick Hazard Risk -Injuries	Participants	Remind young people at beginning of game and throughout that they must not move their feet until the other person is completely through their legs	
Blindfold Games Eg Grab the keys Hazard- Bumping into objects Risk -Injuries	Participants	Leader to assist blindfolded person.	
Hockey, Shinty type games Hazard- Hit by stick or puck Risk -Injuries	All	Ensure that a no sticks above the shoulder rule is enforced. Use soft puck	
Games involving standing on chairs or benches Eg Basketball Hazard- Falling Risk -Injuries	All	Supervise children on chairs and have an adult nearby. Ensure chairs are suitable for standing on and are stable.	